**War of the Gods – Running Man Power Break Down**

* Sky God – Two extra lives: Lightning Bolt (unbreakable – 1 time use)
* Wisdom – Shield – She has a shield and cannot be eliminated by other gods, however it can be transferred and be used on someone else.
* Thief, Jack-of-all-Trades – Freezes the person who eliminates them (They must sit) for 2 minutes, steals their energy and makes them “Sleep”
* Motherhood & Marriage – When used by a female god then it is a shield; it will eliminate the male who tries to eliminate her. When used by a male god then he is eliminated the power disappears.
* Fire – When power enacted gives an extra life to the one who uses it.
* Sea God – Triton: used to eliminate another player when triton is placed on that player (2 times)
* Harvest – Resurrect an eliminated teammate. (1 time use)
* Sun god & Music – When he eliminates the Spartans, he can control them for 2 minutes before they are eliminated. When Apollo is eliminated, an eliminated member of Apollo’s team is resurrected.
* Beauty - Second Life and the eliminator, struck by her beauty, is frozen (must sit) for 2 minutes.
* God of Wine –Backfire: Eliminate the Eliminator one time use.
* Underworld & Dead – When power is enacted then the user cannot be eliminated for 2 minutes.
* God of War – When eliminated he has a reflective power that is used one time to eliminate the eliminator and the nearest player on the eliminator’s’ team.
* Black Smith – Armor: Second Life.
* Moon & Hunt & Animals – Cannot be eliminated by a male god or Spartan. When a male tries to eliminate her he gets eliminated instead. (Can’t Eliminate Women).
* Players not assigned to a god will be Spartans, when they eliminate a god they absorb the power and become that god. When a Spartan is eliminated they are eliminated.

**Teams 1:**

Zeus

Athena

Hermes

Hera

Hestia

Demeter

Apollo

**Team 2:**

Hades

Ares

Artemis

Hephaestus

Poseidon

Dionysus

Aphrodite